

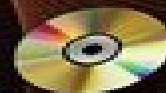
INTRODUCTION TO

3D GAME PROGRAMMING

WITH DIRECTX® 12



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FRANK D. LUNA

Introduction To 3d Game Programming With DirectX 12

**Zoltán Illés, Chaman Verma, Paulo J.
Sequeira Gonçalves, Yashwant Singh**

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