

# Introduction to Automata Theory, Languages, and Computation

## Solutions for Chapter 2

Revised 9/6/09.

### Solutions for Section 2.2

#### Exercise 2.2.1(a)

States correspond to the eight combinations of switch positions, and also must indicate whether the previous roll came out at *D*, i.e., whether the previous input was accepted. Let 0 represent a position to the left (as in the diagram) and 1 a position to the right. Each state can be represented by a sequence of three 0's or 1's, representing the directions of the three switches, in order from left to right. We follow these three bits by either *a* indicating it is an accepting state or *r*, indicating rejection. Of the 16 possible states, it turns out that only 13 are accessible from the initial state, 000r. Here is the transition table:

	A	B
→000r	100r	011r
*000a	100r	011r
*001a	101r	000a
000r	110r	001a
*010a	110r	001a
001r	111r	010a
100r	000r	111r
*100a	000r	111r
101r	011r	100a
*101a	011r	100a
110r	000a	101a
*110a	000a	101a
111r	001a	110a

# Introduction To Automata Theory Solutions

**Rachel S Tattersall**



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