



**Kotlin**

# Kotlin Programming Language

**Tran, Duy Thanh, Huh, Jun-Ho**

## **Kotlin Programming Language:**

**The Basics of Programming in Kotlin** Moaml Mohmmed, 2019-06-17 A book containing examples and explanations of examples For beginners there is a special section for professionals It brings you more and more understanding At the I O 2017 conference Google announced its support for the Kotlin programming language for Android application development and will be included in the new version of Android Studio 3.0 and no additional installation settings are required Java and Kotlin are among the most popular programming languages used by Google to develop Android applications Since 2011 Kotlin has emerged as a new language for Java Virtual Machine developed by a team of St Petersburg programmers called Jet Brains The team launched the first stable version of Kotlin last year Kotlin 1.0 and since then they released the new update kotlin 1.1 in early March and soon began to talk about the world and also loved by the software community The team receives and relies on language suggestions during development as well as Open Source on Github and of course as a programmer this is great for you To compare now between them and Java of course we must first make clear that Kotlin is not here to replace Java at all any code written in Java will work with Kotlin and vice versa Kotlin requires fewer lines of code Less by about 20% As we know the age of the language of Java 22 years created by Oracle to be compatible with the above which means that each new version to support features exist in the versions that preceded it so with each update becomes more difficult to include new features It is written every time In contrast Kotlin was built from scratch meaning the absence of the structure of the layers stacked on top of each other Less collapses occur with Kotlin JTM s JTM has fewer problems compared to the so called one billion dollar mistake any problem with NullPointerException that can be avoided here This problem exists in all programming languages but different ways to deal with it For example in Java you have to manually check if the link is null or not and if you make a mistake surprise the program has collapsed In Kotlin all object objects are set to Null as well as automatic verification of the NullPointerException to ensure that the code works properly without it Kotlin saves you a lot of time Fewer codes guarantee fewer software errors and therefore less time spent on coding Typically any software development team calculates the total cost of the project according to the number of encoding hours Interop interoperability You might wonder how this will affect the code you wrote Do not worry as I mentioned earlier Kotlin is not here to replace Java but they are perfectly compatible Which means that you can write part of the code using Java and the rest using a Kotlin and will work together without problems In addition there is a tool in Android Studio that translates java into Kotlin and it works very well giving you a glimpse of what the Kotlin Java method looks like *Learn Kotlin for Android Development* Peter Späth, 2019-05-29 Build Android apps and learn the essentials of the popular Kotlin programming language and APIs This book will teach you the key Kotlin skills and techniques important for creating your very own Android apps Apart from introducing Kotlin programming *Learn Kotlin for Android Development* stresses clean code principles and introduces object oriented and functional programming as a starting point for developing Android apps After reading and

using this book you will have a foundation to take away and apply to your own Kotlin based Android app development. You will be able to write useful and efficient Kotlin based apps for Android using most of the features Kotlin as a language has to offer.

**What You Will Learn**

- Build your first Kotlin app that runs on Android
- Work with Kotlin classes and objects for Android
- Use constructs, loops, decisions, and scopes
- Carry out operations on data
- Master data containers: arrays and collections
- Handle exceptions and access external libraries

**Who This Book Is For**

Very little programming experience is required; no prior knowledge of Kotlin is needed.

*Kotlin Basics* Moaml Mohammed, 2019-08-16

**Kotlin Basics**

Kotlin is a new open source programming language like Java, JavaScript, etc. It is a high-level, strongly statically typed language that combines functional and technical parts in the same place. Currently, Kotlin targets Java and JavaScript. It runs on JVM. Kotlin is influenced by other programming languages such as Java, Scala, Groovy, Gosu, etc. The syntax of Kotlin may not be exactly similar to Java, however, internally, Kotlin is reliant on the existing Java Class library to produce wonderful results for the programmers. Kotlin provides interoperability, code safety, and clarity to the developers around the world.

**StringBuilder**

`sb` new `StringBuilder` in Kotlin becomes `val sb = StringBuilder()`. You can see that functions are defined with the `fun` keyword and that semicolons are now optional when newlines are present. The `val` keyword declares a read-only property or local variable. Similarly, the `var` keyword declares a mutable property or local variable. Nevertheless, Kotlin is strongly typed. The `val` and `var` keywords can be used only when the type can be inferred. Otherwise, you need to declare the type. Type inference seems to be improving with each release of Kotlin.

Have a look at the function declaration near the top of both panes. The return type in Java precedes the prototype, but in Kotlin, it succeeds the prototype demarcated with a colon, as in Pascal.

[Kotlin Programming Cookbook](#)

Rashi Karanpuria, Aanand Shekhar Roy, 2018-01-25

**Discover Android programming and web development by understanding the concepts of Kotlin Programming Key Features**

Practical solutions to your common programming problems with Kotlin 1.1

Leverage the functional power of Kotlin to ease your Android application development. Learn to use Java code in conjunction with Kotlin.

**Book Description**

The Android team has announced first-class support for Kotlin 1.1. This acts as an added boost to the language, and more and more developers are now looking at Kotlin for their application development. This recipe-based book will be your guide to learning the Kotlin programming language. The recipes in this book build from simple language concepts to more complex applications of the language. After the fundamentals of the language, you will learn how to apply the object-oriented programming features of Kotlin 1.1. Programming with Lambdas will show you how to use the functional power of Kotlin. This book has recipes that will get you started with Android programming with Kotlin 1.1, providing quick solutions to common problems encountered during Android app development. You will also be taken through recipes that will teach you microservice and concurrent programming with Kotlin. Going forward, you will learn to test and secure your applications with Kotlin. Finally, this book supplies recipes that will help you migrate your Java code to Kotlin and will help ensure that it is interoperable with Java. What you will learn:

- Understand the basics and object-oriented concepts of Kotlin

Programming Explore the full potential of collection frameworks in Kotlin Work with SQLite databases in Android make network calls and fetch data over a network Use Kotlin s Anko library for efficient and quick Android development Uncover some of the best features of Kotlin Lambdas and Delegates Set up web service development environments write servlets and build RESTful services with Kotlin Learn how to write unit tests integration tests and instrumentation acceptance tests Who this book is for This book will appeal to Kotlin developers keen to find solutions for their common programming problems Java programming knowledge would be an added advantage [Kotlin Programming](#) Josh Skeen,David

Greenhalgh,2018-08-09 Kotlin is a statically typed programming language designed to interoperate with Java and fully supported by Google on the Android operating system Based on Big Nerd Ranch s popular Kotlin Essentials course this guide shows you how to work effectively with the Kotlin programming language through hands on examples and clear explanations of key Kotlin concepts and foundational APIs Written for Kotlin 1 2 this book will also introduce you to JetBrains IntelliJ IDEA development environment Whether you are an experienced Android developer looking for modern features beyond what Java offers or a new developer ready to learn your first programming language the authors will guide you from first principles to advanced usage of Kotlin By the end of this book you will be empowered to create reliable concise applications in Kotlin

**Beginner's Guide to Kotlin Programming** John Hunt,2021-10-09 This textbook assumes very little knowledge of programming so whether you have dabbled with a little JavaScript played with a bit of Python written Java or have virtually no programming experience at all you will find that it is for you The first part of the book introduces Kotlin program structures as well as conditional flow of control features such as if and when expressions as well as iteration loops such as for while and do while Subsequent chapters explain how functions are implemented in Kotlin and introduce concepts from functional programming such as higher order functions and curried functions The second part focusses on object oriented programming techniques these include classes inheritance abstraction and interfaces The third part presents container data types such as Arrays and collections including Lists Sets and Maps and the fourth part considers concurrency and parallelism using Kotlin coroutines The book concludes with an introduction to Android mobile application development using Kotlin Clear steps are provided explaining how to set up your environment and get started writing your own Kotlin programs An important aspect of the book is teaching by example and there are many examples presented throughout the chapters These examples are supported by a public GitHub repository that provides complete working code as well as sample solutions to the chapter exercises This helps illustrate how to write well structured clear idiomatic Kotlin to build real applications [Kotlin Quick Start Guide](#) Marko Devic,2018-08-31 Get started with Kotlin programming for building real world applications Key Features Start programming with Kotlin Explore Kotlin language syntax standard libraries and Java Interoperability Builds an example application with what you learn Book Description Kotlin is a general purpose object oriented language that primarily targets the JVM and Android Intended as a better alternative to Java its main goals are high interoperability with Java and

increased developer productivity Kotlin is still a new language and this book will help you to learn the core Kotlin features and get you ready for developing applications with Kotlin This book covers Kotlin features in detail and explains them with practical code examples You will learn how to set up the environment and take your first steps with Kotlin and its syntax We will cover the basics of the language including functions variables and basic data types With the basics covered the next chapters show how functions are first class citizens in Kotlin and deal with the object oriented side of Kotlin You will move on to more advanced features of Kotlin You will explore Kotlin s Standard Library and learn how to work with the Collections API The book finishes by putting Kotlin in to practice showing how to build a desktop app By the end of this book you will be confident enough to use Kotlin for your next project

What you will learn Programming in Kotlin language syntax basic types control flow classes and OOP Writing functions and functional programming in Kotlin Defining and importing from packages in Kotlin Running Kotlin on JVMs and Android runtimes Working with the Kotlin Standard Library and advanced features of Kotlin programming Setting up a Kotlin development environment with JetBrains tools Building real world applications with Kotlin Who this book is for This book is intended for anybody who wants to learn the most important Kotlin features No experience of Kotlin is expected

**Kotlin Programming for Beginners** Nathan Metzler,2021-02-20 Discover How to Build Highly Resilient Scalable and Beautiful Android Apps With the Kotlin Programming Language Are you looking for the perfect language as a beginner to kickstart your journey into software development Are you a Java programmer or any other programmer looking for an efficient way to get started designing awesome Android apps If your answer is yes then keep reading Kotlin is a powerful general purpose programming language suitable for cross platform development In this comprehensive beginner s guide to Kotlin programming you ll master the core foundations of Kotlin as well as build your own basic Android app from scratch Here s what you re going to learn in Kotlin Programming for Beginners Everything you need to know about Kotlin and how it works together with Android How to set up your environment for effective Kotlin application development The core fundamentals of the Kotlin programming language to help you write high quality code Step by step instructions to build your first Kotlin application that runs on Android How to develop aesthetically beautiful and robust layouts using RecyclerView NavigationView etc Foolproof ways to test your applications using the available testing frameworks within Kotlin and keep your app free from bugs and tons tons more Whether you re a brand new software developer looking to pick up your very first language or you re an experienced Android developer looking to stretch your app to the limits beyond what vanilla Java can offer you this book is a complete resource guide for everyone looking to master Kotlin and develop awesome apps for Android Ready to add another programming language to your toolbox Scroll to the top of this page and click the Buy Now with 1 Click button to get started today

*Programming Kotlin Applications* Brett McLaughlin,2021-01-07 Learn to program with Kotlin one of the fastest growing programming languages available today Programming Kotlin Applications Building Mobile and Server Side Applications with Kotlin drops readers into the fast lane

for learning to develop with the Kotlin programming language Authored by accomplished cloud consultant and technology professional Brett McLaughlin Programming Kotlin Applications provides readers with the pragmatic and practical advice they need to build their very first Kotlin applications Designed to give readers a thorough understanding of Kotlin that goes beyond mere mobile programming this book will help you Learn how to develop your first Kotlin project Understand how Kotlin securely protects and stores information Advocate for using Kotlin in your own professional and personal environments Understand Kotlin s goals and how to use it as its best Know when to avoid using Kotlin Programming Kotlin Applications is written in a highly approachable and accessible way without the fluff and unrealistic samples that characterize some of its competitor guides Perfect for developers familiar with another object oriented programming language like Java or Ruby or for people who want to advance their skillset in the Kotlin environment this book is an indispensable addition to any programmer s library

**Kotlin in Action** Dmitry Jemerov, Svetlana Isakova, 2017-02-03  
Summary Kotlin in Action guides experienced Java developers from the language basics of Kotlin all the way through building applications to run on the JVM and Android devices Foreword by Andrey Breslav Lead Designer of Kotlin Purchase of the print book includes a free eBook in PDF Kindle and ePub formats from Manning Publications About the Technology Developers want to get work done and the less hassle the better Coding with Kotlin means less hassle The Kotlin programming language offers an expressive syntax a strong intuitive type system and great tooling support along with seamless interoperability with existing Java code libraries and frameworks Kotlin can be compiled to Java bytecode so you can use it everywhere Java is used including Android And with an efficient compiler and a small standard library Kotlin imposes virtually no runtime overhead About the Book Kotlin in Action teaches you to use the Kotlin language for production quality applications Written for experienced Java developers this example rich book goes further than most language books covering interesting topics like building DSLs with natural language syntax The authors are core Kotlin developers so you can trust that even the gnarly details are dead accurate What s Inside Functional programming on the JVM Writing clean and idiomatic code Combining Kotlin and Java Domain specific languages About the Reader This book is for experienced Java developers About the Author Dmitry Jemerov and Svetlana Isakova are core Kotlin developers at JetBrains Table of Contents

PART 1 INTRODUCING KOTLIN Kotlin what and why Kotlin basics Defining and calling functions Classes objects and interfaces Programming with lambdas The Kotlin type system

PART 2 EMBRACING KOTLIN Operator overloading and other conventions Higher order functions lambdas as parameters and return values Generics Annotations and reflection DSL construction

**Hands-On Object-Oriented Programming with Kotlin** Abid Khan, Igor Kucherenko, 2018-10-31 Learn everything you need to know about object oriented programming with the latest features of Kotlin 1 3 Key Features A practical guide to understand objects and classes in Kotlin Learn to write asynchronous non blocking codes with Kotlin coroutines Explore Encapsulation Inheritance Polymorphism and Abstraction in Kotlin Book Description Kotlin is an object

oriented programming language The book is based on the latest version of Kotlin The book provides you with a thorough understanding of programming concepts object oriented programming techniques and design patterns It includes numerous examples explanation of concepts and keynotes Where possible examples and programming exercises are included The main purpose of the book is to provide a comprehensive coverage of Kotlin features such as classes data classes and inheritance It also provides a good understanding of design pattern and how Kotlin syntax works with object oriented techniques You will also gain familiarity with syntax in this book by writing labeled for loop and when as an expression An introduction to the advanced concepts such as sealed classes and package level functions and coroutines is provided and we will also learn how these concepts can make the software development easy Supported libraries for serialization regular expression and testing are also covered in this book By the end of the book you would have learnt building robust and maintainable software with object oriented design patterns in Kotlin What you will learn Get an overview of the Kotlin programming language Discover Object oriented programming techniques in Kotlin Understand Object oriented design patterns Uncover multithreading by Kotlin way Understand about arrays and collections Understand the importance of object oriented design patterns Understand about exception handling and testing in OOP with Kotlin Who this book is for This book is for programmers and developers who wish to learn Object oriented programming principles and apply them to build robust and scalable applications Basic knowledge in Kotlin programming is assumed

**Principles, Policies, and Applications of Kotlin Programming** Tran, Duy Thanh, Huh, Jun-Ho, 2023-05-23 Kotlin programming has been recognized as the main language for deploying Android projects so this language has tremendous potential In order to understand the main principles and best applications of Kotlin programming further research is needed Principles Policies and Applications of Kotlin Programming provides complete knowledge of Kotlin programming It presents the latest technology of Vert X Restful API programming application by Kotlin as well as authentication techniques for Restful APIs which are new and important content in backend deployment for software Covering topics such as array processing graphic user interface and string processing this premier reference source is a valuable resource for software developers programmers students and educators of higher education researchers and academicians

**Android Programming with Kotlin for Beginners** John Horton, 2019-04-30 Build smart looking Kotlin apps with UI and functionality for the Android platform Key Features Start your Android programming career or just have fun publishing apps on Google Play marketplace The first principle introduction to Kotlin through Android to start building easy to use apps Learn by example and build four real world apps and dozens of mini apps Book Description Android is the most popular mobile operating system in the world and Kotlin has been declared by Google as a first class programming language to build Android apps With the imminent arrival of the most anticipated Android update Android 10 Q this book gets you started building apps compatible with the latest version of Android It adopts a project style approach where we focus on teaching the fundamentals of Android app development and the essentials of Kotlin by building three real world apps and

more than a dozen mini apps The book begins by giving you a strong grasp of how Kotlin and Android work together before gradually moving onto exploring the various Android APIs for building stunning apps for Android with ease You will learn to make your apps more presentable using different layouts You will dive deep into Kotlin programming concepts such as variables functions data structures Object Oriented code and how to connect your Kotlin code to the UI You will learn to add multilingual text so that your app is accessible to millions of more potential users You will learn how animation graphics and sound effects work and are implemented in your Android app By the end of the book you will have sound knowledge about significant Kotlin programming concepts and start building your own fully featured Android apps What you will learn Learn how Kotlin and Android work together Build a graphical drawing app using Object Oriented Programming OOP principles Build beautiful practical layouts using ScrollView RecyclerView NavigationView ViewPager and CardView Write Kotlin code to manage an apps data using different strategies including JSON and the built in Android SQLite database Add user interaction data captures sound and animation to your apps Implement dialog boxes to capture input from the user Build a simple database app that sorts and stores the user s data Who this book is for This book is for people who are new to Kotlin Android and want to develop Android apps It also acts as a refresher for those who have some experience in programming with Android and Kotlin

*Learn Kotlin Programming* Stephen Samuel, Stefan Bocutiu, 2019-05-29 Delve into the world of Kotlin and learn to build powerful Android and web applications Key Features Learn the fundamentals of Kotlin to write high quality code Test and debug your applications with the different unit testing frameworks in Kotlin Explore Kotlin s interesting features such as null safety reflection and annotations Book Description Kotlin is a general purpose programming language used for developing cross platform applications Complete with a comprehensive introduction and projects covering the full set of Kotlin programming features this book will take you through the fundamentals of Kotlin and get you up to speed in no time Learn Kotlin Programming covers the installation tools and how to write basic programs in Kotlin You ll learn how to implement object oriented programming in Kotlin and easily reuse your program or parts of it The book explains DSL construction serialization null safety aspects and type parameterization to help you build robust apps You ll learn how to destructure expressions and write your own You ll then get to grips with building scalable apps by exploring advanced topics such as testing concurrency microservices coroutines and Kotlin DSL builders Furthermore you ll be introduced to the kotlinx serialization framework which is used to persist objects in JSON Protobuf and other formats By the end of this book you ll be well versed with all the new features in Kotlin and will be able to build robust applications skillfully What you will learn Explore the latest Kotlin features in order to write structured and readable object oriented code Get to grips with using lambdas and higher order functions Write unit tests and integrate Kotlin with Java code Create real world apps in Kotlin in the microservices style Use Kotlin extensions with the Java collections library Uncover destructuring expressions and find out how to write your own Understand how Java nullable code can be integrated with Kotlin features Who this book is for If you re a

beginner or intermediate programmer who wants to learn Kotlin to build applications this book is for you You ll also find this book useful if you re a Java developer interested in switching to Kotlin *Kotlin In-Depth* Aleksei Sedunov ,2022-04-07 It s easy to learn so you can start making powerful apps right away KEY FEATURES Numerous code samples covering all aspects of the Kotlin language Coverage on native applications web apps microservices and app testing Step by step instructions are provided in a clear and concise manner DESCRIPTION The book Kotlin In Depth Second Edition updates all the essential parts of Kotlin and incorporates modern principles methodologies and approaches for achieving efficient solutions The book will guide you to successfully utilize Kotlin in developing JVM apps for desktop mobile web platforms and transferring existing Java codebases to Kotlin The book begins with an introduction to the language and its environment which will help you to grasp the fundamental concepts underlying Kotlin s design The readers will learn the Kotlin tooling and the language s core syntax and structures The book teaches Kotlin s multi paradigm nature which enables the creation of powerful abstractions by mixing parts of functional and object oriented programming This book discusses how to use standard Kotlin APIs like the standard library reflection and coroutine based concurrency as well as how to create your flexible APIs using domain specific languages The book demonstrates how to use Kotlin for more specific tasks such as testing developing Android applications developing Web applications and developing microservices After reading this book you ll be prepared to dive deeper into the Kotlin ecosystem s more specialized areas including Android applications server side development native programming and code sharing across different platforms WHAT YOU WILL LEARN Acquire a deep understanding of all fundamental features of Kotlin programming Utilize object oriented and functional capabilities to create a flexible and reusable codebase Leverage the Kotlin standard library to create custom domain specific languages Implement the Kotlin coroutines package to write asynchronous programming A solid foundation of relevant development platforms tools and frameworks WHO THIS BOOK IS FOR The book is primarily geared towards Java and JVM developers who want to learn Kotlin and explore modern and efficient development techniques Knowing the basics of programming is helpful but not necessary TABLE OF CONTENTS 1 Kotlin Powerful and Pragmatic 2 Language Fundamentals 3 Defining Functions 4 Working with Classes and Objects 5 Leveraging Advanced Functions and Functional Programming 6 Using Special Case Classes 7 Exploring Collections and I O 8 Understanding Class Hierarchies 9 Generics 10 Annotations and Reflection 11 Domain Specific Languages 12 Java Interoperability 13 Concurrency 14 Testing with Kotlin 15 Android Applications 16 Web Development with Ktor 17 Building Microservices **Programming Kotlin** Stephen Samuel,Stefan Bocutiu,2017-01-18 Familiarize yourself with all of Kotlin s features with this in depth guide About This Book Get a thorough introduction to Kotlin Learn to use Java code alongside Kotlin without any hiccups Get a complete overview of null safety Generics and many more interesting features Who This Book Is For The book is for existing Java developers who want to learn more about an alternative JVM language If you want to see what Kotlin has to offer this book is ideal for you What You Will Learn Use new

features to write structured and readable object oriented code Find out how to use lambdas and higher order functions to write clean reusable and simple code Write unit tests and integrate Kotlin tests with Java code in a transitioning code base Write real world production code in Kotlin in the style of microservices Leverage Kotlin s extensions to the Java collections library Use destructuring expressions and find out how to write your own Write code that avoids null pointer errors and see how Java nullable code can integrate with features in a Kotlin codebase Discover how to write functions in Kotlin see the new features available and extend existing libraries Learn to write an algebraic data types and figure out when they should be used In Detail Kotlin has been making waves ever since it was open sourced by JetBrains in 2011 it has been praised by developers across the world and is already being adopted by companies This book provides a detailed introduction to Kotlin that shows you all its features and will enable you to write Kotlin code to production We start with the basics get you familiar with running Kotlin code setting up tools and instructions that you can use to write basic programs Next we cover object oriented code functions lambdas and properties all while using Kotlin s new features Then we move on to null safety aspects and type parameterization We show you how to destructure expressions and even write your own We also take you through important topics like testing concurrency microservices and a whole lot more By the end of this book you will be able to compose different services and build your own applications Style and approach An easy to follow guide that covers the full set of features in Kotlin programming *Kotlin Design Patterns and Best Practices* Alexey Soshin,Anton Arhipov,2022-01-21 Future proof your applications with best practices and design patterns in Kotlin Key Features Understand traditional and modern design patterns to improve the design of your application Combine the benefits of object oriented functional reactive and concurrent programming Choose the best microservices architecture and frameworks for your web application Book Description This book shows you how easy it can be to implement traditional design patterns in the modern multi paradigm Kotlin programming language and takes you through the new patterns and paradigms that have emerged This second edition is updated to cover the changes introduced from Kotlin 1 2 up to 1 5 and focuses more on the idiomatic usage of coroutines which have become a stable language feature You ll begin by learning about the practical aspects of smarter coding in Kotlin as well as understanding basic Kotlin syntax and the impact of design patterns on your code The book also provides an in depth explanation of the classical design patterns such as Creational Structural and Behavioral families before moving on to functional programming You ll go through reactive and concurrent patterns and finally get to grips with coroutines and structured concurrency to write performant extensible and maintainable code By the end of this Kotlin book you ll have explored the latest trends in architecture and design patterns for microservices You ll also understand the tradeoffs when choosing between different architectures and make informed decisions What you will learn Implement all the classical design patterns using the Kotlin programming language Apply reactive and concurrent design patterns to make your application more scalable Discover best practices in Kotlin and explore its new features Understand the key principles of functional

programming and learn how they apply to Kotlin Find out how to write idiomatic Kotlin code and learn which patterns to avoid Harness the power of Kotlin to design concurrent and reliable systems with ease Create an effective microservice with Kotlin and the Ktor framework Who this book is for This book is for developers who want to apply design patterns they've learned from other languages in Kotlin and build reliable scalable and maintainable applications You'll need a good grasp on at least one programming language before you get started with this book Java or design patterns will be particularly useful but you'll still be able to follow along if you code in other languages

*Android Studio Meerkat Essentials - Kotlin Edition*  
Neil Smyth, 2025-04-03 This book fully updated for Android Studio Meerkat and the new UI teaches you how to develop Android based applications using Kotlin Beginning with the basics the book outlines how to set up an Android development and testing environment followed by an introduction to programming in Kotlin including data types control flow functions lambdas and object oriented programming Asynchronous programming using Kotlin coroutines and flow is also covered in detail Chapters also cover the Android Architecture Components including view models lifecycle management Room database access content providers the Database Inspector app navigation live data and data binding More advanced topics such as intents are also covered such as touchscreen handling gesture recognition and the recording and playback of audio This book edition also covers printing transitions and foldable device support The concepts of material design are also covered in detail including the use of floating action buttons Snackbars tabbed interfaces card views navigation drawers and collapsing toolbars Other key features of Android Studio and Android are also covered in detail including the Layout Editor the ConstraintLayout and ConstraintSet classes view binding constraint chains barriers and direct reply notifications Chapters also cover advanced features of Android Studio such as Gradle build configuration in app billing and submitting apps to the Google Play Developer Console Assuming you already have some programming experience are ready to download Android Studio and the Android SDK have access to a Windows Mac or Linux system and have ideas for some apps to develop you are ready to get started

**Mastering Kotlin** Nate Ebel, 2019-10-11 Explore popular language features Java to Kotlin interoperability advanced topics and practical applications by building a variety of sample projects Key Features Understand and leverage the syntax tools and patterns by writing code in Kotlin Explore practical topics such as Java interop concurrency with coroutines and functional programming Discover how to use Kotlin for build targets like Android iOS JavaScript and backend service Book Description Using Kotlin without taking advantage of its power and interoperability is like owning a sports car and never taking it out of the garage While documentation and introductory resources can help you learn the basics of Kotlin the fact that it's a new language means that there are limited learning resources and code bases available in comparison to Java and other established languages This Kotlin book will show you how to leverage software designs and concepts that have made Java the most dominant enterprise programming language You'll understand how Kotlin is a modern approach to object oriented programming OOP This book will take you through the vast array of features that Kotlin

provides over other languages These features include seamless interoperability with Java efficient syntax built in functional programming constructs and support for creating your own DSL Finally you will gain an understanding of implementing practical design patterns and best practices to help you master the Kotlin language By the end of the book you ll have obtained an advanced understanding of Kotlin in order to be able to build production grade applications What you will learn Model data using interfaces classes and data classes Grapple with practical interoperability challenges and solutions with Java Build parallel apps using concurrency solutions such as coroutines Explore functional reactive and imperative programming to build flexible apps Discover how to build your own domain specific language Embrace functional programming using the standard library and Arrow Delve into the use of Kotlin for frontend JavaScript development Build server side services using Kotlin and Ktor Who this book is for If you re a Kotlin developer looking to further their skills or a professional Java developer looking for better or professional resources in order to make a switch to Kotlin this book is for you Familiarity with Kotlin programming will assist with understanding key concepts covered in the book

**Kotlin Programming for Beginners** Ben Davies, 2022-02-20 LEARN THE FUNDAMENTALS OF KOTLIN PROGRAMMING TO BUILD APPS Kotlin a cross platform statically typed general purpose programming language with type inference Kotlin designed to interoperate fully with JVM version of Kotlin standard library depends on the Java Class Library but infers its syntax to be more concise Kotlin mainly targets the JVM but also multiplatform JavaScript for frontend web browser using React native code via LLVM for native iOS apps handling business logic with Android Laid out by Kotlin Foundation with the Kotlin trademark GETTING STARTED Kotlin Syntax Defining package should be at the top of the source file package my demo import java.util It is not a method or function definition in the file Kotlin functions fun fun with n expression body and return type fun sum a Int b Int a b fun fun with n expression body and return type fun sum a Int b Int a b fun fun with n expression body and return type fun sum a Int b Int Unit println sum of a and b is a b return type omitted Ready to start building android Apps Read Kotlin Programming for Beginners now to get started

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### **Kotlin Programming Language Introduction**

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