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Advanced Methodologies and Technologies in Network Architecture, Mobile Computing, and Data Analytics Khosrow-Pour, D.B.A., Mehdi, 2018-10-19 From cloud computing to data analytics society stores vast supplies of information through wireless networks and mobile computing As organizations are becoming increasingly more wireless ensuring the security and seamless function of electronic gadgets while creating a strong network is imperative Advanced Methodologies and Technologies in Network Architecture Mobile Computing and Data Analytics highlights the challenges associated with creating a strong network architecture in a perpetually online society Readers will learn various methods in building a seamless mobile computing option and the most effective means of analyzing big data This book is an important resource for information technology professionals software developers data analysts graduate level students researchers computer engineers and IT specialists seeking modern information on emerging methods in data mining information technology and wireless networks

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linguistic computational research agenda **Pemrograman Java** Mohamad Yusuf, Hedi Kristiawan, Norbertus Tri Suswanto Saptadi, Hendri Julian Pramana, Agung Yuliyanto Nugroho, Nina Rahayu, Deden Rustiana, Gde Brahadipada Subiksa, Eka Purnama Harahap, Mohammad Badrul, Alfredo Gormantara, Fahmi Fadillah Septiana, Yosep Bustomi, 2025-08-22

Pemrograman Java telah menjadi salah satu bahasa pemrograman paling populer dan relevan di dunia. Fleksibilitas, portabilitas, dan performanya yang tinggi menjadikan Java pilihan utama untuk pengembangan aplikasi lintas platform, mulai dari aplikasi desktop web hingga perangkat seluler berbasis Android. Oleh karena itu, menguasai Java adalah langkah strategis bagi Anda yang ingin berkariir di bidang teknologi informasi. Dalam buku ini, kami menyajikan materi secara terstruktur, dimulai dari:

1. Pengenalan Pemrograman Java
2. Persiapan Lingkungan Pengembangan Java
3. Struktur Dasar Program Java
4. Tipe Data dan Variabel dalam Java
5. Operator dalam Java
6. Input dan Output I/O Dasar
7. Kontrol Alur Program dalam Java
8. Metode Function dalam Java
9. Pemrograman Berorientasi Objek OOP Dasar
10. Inheritance dan Polymorphism
11. Encapsulation Access Modifier
12. Input Output File Handling
13. Unit Testing dengan JUnit

Indian National Bibliography, 2016 *Java 9 for Programmers* Paul Deitel, Harvey Deitel, 2017-05-16

The professional programmer's Deitel guide to Java 9 and the powerful Java platform. Written for programmers with a background in another high-level language, this book applies the Deitel signature live code approach to teaching programming and explores the Java 9 language and APIs in depth. The book presents concepts in fully tested programs complete with code walkthroughs, syntax shading, code highlighting, and program outputs. It features hundreds of complete Java 9 programs with thousands of lines of proven code and hundreds of software development tips that will help you build robust applications. Start with an introduction to Java using an early classes and objects approach, then rapidly move on to more advanced topics including JavaFX GUI, graphics, animation, and video, exception handling, lambdas, streams, functional interfaces, object serialization, concurrency, generics, generic collections, database with JDBC/TM and JPA, and compelling new Java 9 features such as the Java Platform Module System, interactive Java with JShell for discovery, experimentation, and rapid prototyping, and more. You'll enjoy the Deitels' classic treatment of object-oriented programming and the object-oriented design ATM case study, including a complete Java implementation. When you're finished, you'll have everything you need to build industrial-strength object-oriented Java 9 applications.

New Java 9 Features: Java 9's Platform Module System, Interactive Java via JShell, Java 9's REPL, Collection Factory, Methods Matcher, Stream Methods, JavaFX Updates, Using Modules in JShell, Completable, Future, Updates, Security Enhancements, Private Interface Methods, and many other language and API updates.

Core Java Features: Classes, Objects, Encapsulation, Inheritance, Polymorphism, Interfaces, Composition vs Inheritance, Programming to an Interface, not an Implementation, Lambdas, Sequential and Parallel Streams, Functional Interfaces with Default and Static Methods, Immutability, JavaFX GUI, 2D and 3D Graphics, Animation, Video, CSS, Scene Builder, Files, I/O, Streams, XML, Serialization, Concurrency for Optimal Multi-Core Performance, JavaFX Concurrency, APIs, Generics, and Generic Collections.

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Java how to Program Paul Deitel J.. Harvey Deitel, 2017 *Book Review Index*, 2003 Every 3rd issue is a quarterly cumulation **Java for Programmers** Paul J. Deitel, Harvey M. Deitel, 2009-02-12 PRACTICAL EXAMPLE RICH COVERAGE OF Classes Objects Encapsulation Inheritance Polymorphism Interfaces Nested Classes Integrated OOP Case Studies Time GradeBook Employee Industrial Strength 95 Page OOD UML 2 ATM Case Study JavaServer Faces Ajax Enabled Web Applications Web Services Networking JDBC SQL Java DB MySQL Threads and the Concurrency APIs I O Types Control Statements Methods Arrays Generics Collections Exception Handling Files GUI Graphics GroupLayout JDIC Using the Debugger and the API Docs And more VISIT WWW.DEITEL.COM For information on Deitel s Dive Into Series corporate training courses offered at customer sites worldwide or write to deitel@deitel.com Download code examples Check out the growing list of programming Web 2 0 and software related Resource Centers To receive updates for this book subscribe to the free DEITEL BUZZ ONLINE e mail newsletter at www.deitel.com/newsletter/subscribe.html Read archived issues of the DEITEL BUZZ ONLINE The practicing programmer s DEITEL guide to Java development and the Powerful Java Platform Written for programmers with a background in high level language programming this book applies the Deitel signature live code approach to teaching programming and explores the Java language and Java APIs in depth The book presents the concepts in the context of fully tested programs complete with syntax shading code highlighting line by line code descriptions and program outputs The book features 220 Java applications with over 18 000 lines of proven Java code and hundreds of tips that will help you build robust applications Start with an introduction to Java using an early classes and objects approach then rapidly move on to more advanced topics including GUI graphics exception handling generics collections JDBC web application development with JavaServer Faces web services and more You ll enjoy the Deitels classic treatment of object oriented programming and

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web the coefficient of permeability of the soil is k ms and the porosity of the soil sample is 0 50 fans ans ans the total head elevation head and pressure head in metres of water atthe point r shown in the figure are a 08 04 04 b 1 2 04 08 04 004 a 1 6 04 12 hydraulic gradient i 1 elevation head at r 0 total head 1 2 0 8

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