

# Introduction to Automata Theory, Languages, and Computation

## Solutions for Chapter 2

Revised 9/6/09.

### Solutions for Section 2.2

#### Exercise 2.2.1(a)

States correspond to the eight combinations of switch positions, and also must indicate whether the previous roll came out at *D*, i.e., whether the previous input was accepted. Let 0 represent a position to the left (as in the diagram) and 1 a position to the right. Each state can be represented by a sequence of three 0's or 1's, representing the directions of the three switches, in order from left to right. We follow these three bits by either *a* indicating it is an accepting state or *r*, indicating rejection. Of the 16 possible states, it turns out that only 13 are accessible from the initial state, 000r. Here is the transition table:

|       | A    | B    |
|-------|------|------|
| →000r | 100r | 011r |
| *000a | 100r | 011r |
| *001a | 101r | 000a |
| 000r  | 100r | 001a |
| *010a | 100r | 001a |
| 001r  | 111r | 010a |
| 100r  | 000r | 111r |
| *100a | 000r | 111r |
| 101r  | 001r | 100a |
| *101a | 001r | 100a |
| 110r  | 000a | 101a |
| *110a | 000a | 101a |
| 111r  | 000a | 110a |

# Introduction To Automata Theory Solutions

**CO Houle**



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