

# GAME PROGRAMMING *with* PYTHON

- Introduces simulation programming in python and use examples to step the reader through building a number of game simulations
- Provides an advanced look at integrating python with other programming languages, including interfaces between python and C/C++, and Java
- Includes a companion CD-ROM with open source libraries, tools, and code from within the book for creating the sample game



# Game Programming With Python Sean Riley

**N Colangelo**



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