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Embedded Linux Development Using Eclipse

Patrick Vollmar



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Computational Technologies Petr N. Vabishchevich, 2014-12-11 In this book we describe the basic elements of present computational technologies that use the algorithmic languages C C The emphasis is on GNU compilers and libraries FOSS for the solution of computational mathematics problems and visualization of the obtained data At the beginning a brief introduction to C is given with emphasis on its easy use in scientific and engineering computations We describe the basic elements of the language such as variables data types executable statements functions arrays pointers dynamic memory and file management After that we present some observations on the C programming language We discuss the issues of program compiling linking and debugging A quick guide to Eclipse is also presented in the book The main features for editing compiling debugging and application assembling are considered As examples we solve the standard problems of computational mathematics operations with vectors and matrices linear algebra problems solution of nonlinear equations numerical differentiation and integration interpolation initial value problems for ODEs and so on Finally basic features of computational technologies are illustrated with model problems All programs are implemented in C C with using the GSL library Gnuplot is employed to visualize the results of computations

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Intelligent Computing Kohei Arai, Supriya Kapoor, Rahul Bhatia, 2020-07-03 This book focuses on the core areas of computing and their applications in the real world Presenting papers from the Computing Conference 2020 covers a diverse range of research areas describing various detailed techniques that have been developed and implemented The Computing Conference 2020 which provided a venue for academic and industry practitioners to share new ideas and development experiences attracted a total of 514 submissions from pioneering academic researchers scientists industrial engineers and students from around the globe Following a double blind peer review process 160 papers including 15 poster papers were selected to be included in these proceedings Featuring state of the art intelligent methods and techniques for solving real world problems the book is a valuable resource and will inspire further research and technological improvements in this important area

Samsung ARTIK Reference Cliff Wootton, 2016-11-08 Provides a professional level reference to the Samsung ARTIK API as well as to other aspects of interest to developers such as the file systems the operating system internals various available interfaces input output and the hardware itself This is the perfect book for experienced programmers and developers who want to jump in and work with Samsung's new ARTIK product line to create Internet of Things devices and applications It is also a perfect follow up resource for new to the field developers who are just getting past the beginning stages of learning the ARTIK Samsung ARTIK Reference begins with a concise overview of the hardware and the various developer reference boards that are available Attention then shifts to operating system internals modes such as sleep and startup and the various file systems and their parameters that are available for developers to adjust Also included is a reference of API calls guidance on input and output documentation of serial audio graphic and other interfaces There is extensive reference to online resources with

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Vaduva,2015-06-30 This book offers readers an idea of what embedded Linux software and hardware architecture looks like cross compiling and also presents information about the bootloader and how it can be built for a specific board This book will go through Linux kernel features and source code present information on how to build a kernel source modules and the Linux root filesystem You ll be given an overview of the available Yocto Project components how to set up Yocto Project Eclipse IDE and how to use tools such as Wic and Swabber that are still under development It will present the meta realtime layer and the newly created meta cgl layer its purpose and how it can add value to poky **Eclipse Distilled** David Carlson,2005 A concise introduction to Eclipse for the productive programmer **Professional Team Foundation Server 2012** Ed Blankenship,2013-01-04 A comprehensive guide to using Microsoft Team Foundation Server 2012 Team Foundation Server has become the leading Microsoft productivity tool for software management and this book covers what developers need to know to use it effectively Fully revised for the new features of TFS 2012 it provides developers and software project managers with step by step instructions and even assists those who are studying for the TFS 2012 certification exam You ll find a broad overview of TFS thorough coverage of core functions a look at extensibility options and more written by Microsoft insiders and MVPs An update of the leading Wrox book on Team Foundation Server written by an expert team of Microsoft insiders and MVPs Provides a broad overview of Team Foundation Server for developers software project managers testers business analysts and others wanting to learn how to use TFS Offers administrators the necessary tools to efficiently monitor and manage the TFS environment Covers core TFS functions including project management work item tracking version control test case management build automation reporting and how to write extensions for TFS 2012 Professional Team Foundation Server 2012 builds on the proven Wrox Professional formula to give you a solid background in this software management tool *EDN, Electrical Design News* ,2004 **Linux Journal** ,2005-07

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