



LEARNING JavaScript®

A Hands-On Guide to the Fundamentals of Modern JavaScript



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The Web Game Developer's Cookbook Evan

Burchard, 2013-03-23 Want to start building great web games with HTML5 and JavaScript Moving from Flash or other game platforms Already building HTML5 games and want to get better and faster at it This guide brings together everything you need expert guidance sample projects and working code Evan Burchard walks you step by step through quickly building 10 popular types of games Each chapter implements a game within a well understood genre introduces a different free open source and easy to use HTML5 game engine and is accompanied with full JavaScript source code listings Each game recipe uses tested and well proven patterns that address the development challenges unique to that genre and shows how to use existing tools and engines to build complete substantial game projects in just hours Need a quick JavaScript primer Evan Burchard provides that too Coverage includes Mastering an essential HTML5 JavaScript game development toolset browser text editor terminal JavaScript console game engine and more Accelerating development with external libraries and proven patterns Managing browser differences between IE Firefox and Chrome Getting up to speed on web development with a QUIZ game built with JavaScript HTML CSS and JQuery Creating INTERACTIVE FICTION gamebooks that leverage new CSS3 features and impress js Building PARTY games around the lightweight atom js engine Developing PUZZLE games with the easel js graphics rendering engine Writing PLATFORMERS with melon js and its integrated tilemap editor Coding intense 2 player FIGHTING games for web browsers with game js Building a SPACE SHOOTER with the jQuery based gameQuery

game engine Implementing pseudo 3D techniques like ray casting for an FPS First Person Shooter style game Producing a 16 bit RPG Role Playing Game complete with interfaces for dialog inventories and turn based battles with enchant js Building an isometric RTS Real Time Strategy game that incorporates server components along with node js socket io and crafty js Engaging players with content that encourages exploration Turn to The Web Game Developer s Cookbook for proven expert answers and the code you need to implement them It s all you need to jumpstart any web game project [Responsive Web Design: Solutions For Responsive Images](#) Smashing Magazine,2014-07-24 With the limitations that the tag brings along images have long been a major obstacle when wanting to create truly responsible fast responsive websites Luckily the upcoming element and srcset sizes are about to finally change this However even in the meantime while browser vendors are still busy implementing the new specification you can already start to incorporate truly responsive images into your website There are a number of smart solutions to close up the existing gaps polyfills fallbacks for legacy browsers and clever approaches that were created on the fly due to missing alternatives To help you review and understand different methods we ve compiled a selection of the different techniques in this eBook It features practical advice on every implementation as well as tips on tackling the art direction and resolution switching use cases that a growing device landscape has brought along As you will notice there is no reason to wait anymore you can already cater for responsive images today

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help of more than 100 fun exercises and projects

Key Features Write eloquent JavaScript and employ fundamental and advanced features to create your own web apps Interact with the browser with HTML and JavaScript and add dynamic images shapes and text with HTML5 Canvas Build a password checker paint web app hangman game and many more fun projects

Book Description This book demonstrates the capabilities of JavaScript for web application development by combining theoretical learning with code exercises and fun projects that you can challenge yourself with The guiding principle of the book is to show how straightforward JavaScript techniques can be used to make web apps ranging from dynamic websites to simple browser based games JavaScript from Beginner to Professional focuses on key programming concepts and DOM Document Object Model manipulations that are used to solve common problems in professional web applications These include data validation manipulating the appearance of web pages working with asynchronous and concurrent code and much more The book follows project based learning to provide context for the theoretical components in a series of code examples that can be used as modules of an application such as input validators games and simple animations This will be supplemented with a brief crash course on HTML and CSS to illustrate how JavaScript components fit into a complete web application As you learn the concepts you can try them in your own editor or browser console to get a solid understanding of how they work and what they do By the end of this JavaScript book you will feel confident writing core JavaScript code and be equipped to progress to more advanced libraries frameworks and environments such as React Angular and Node js

What You Will Learn Use logic statements to make decisions within your code Save time with JavaScript loops by avoiding writing the same code repeatedly Use JavaScript functions and methods to selectively execute code Connect to HTML5 elements and bring your own web pages to life with interactive content Make your search patterns more effective with regular expressions regex Explore concurrency and asynchronous programming to process events efficiently and improve performance Get a head start on your next steps with primers on key libraries frameworks and APIs

Who this book is for This book is for people who are new to JavaScript JS or those looking to build up their skills in web development Basic familiarity with HTML CSS would be beneficial Whether you are a junior or intermediate developer who needs an easy to understand practical guide for JS concepts a developer who wants to transition into working with JS or a student studying programming concepts using JS this book will prove helpful

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JavaScript from Beginner to Professional
Laurence Lars Svekis, Maaïke van Putten, Codestars By Rob Percival, 2021-12-15 Start your journey towards becoming a JavaScript developer with the help of more than 100 fun exercises and projects Purchase of the print or Kindle book includes a free eBook in the PDF format

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JAVASCRIPT in 8 Hours, for Beginners, Learn Coding Fast! Ray Yao,2018-07-21 JavaScript in 8 Hours covers all essential JavaScript knowledge You can learn complete primary skills of JavaScript fast and easily Table of ContentsHour 1 JavaScript BasicHour 2 OperatorsHour 3 ArrayHour 4 Math TimeHour 5 StringHour 6 ObjectHour 7 EventHour 8 Form Dom

JAVASCRIPT: in 8 Hours, for Beginners, Learn Coding Fast! (2nd Edition) Ray Yao,2018-10-19 About This BookThis Book Absolutely for Beginners JavaScript in 8 Hours covers all essential JavaScript knowledge You can learn complete primary skills of JavaScript fast and easily The book includes more than 80 practical examples for beginners and includes tests you can download the source code for better study or copy the source code to your favorite editor to test the programs Source code download link forms aweber com form 72 528312472 htmTable of ContentsHour 1 JavaScript BasicHour 2

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The JavaScript Workshop Joseph Labrecque,Jahred Love,Daniel Rosenbaum,Nick Turner,Gaurav Mehla,Alonzo L. Hosford,Florian Sloom,Philip Kirkbride,2019-11-29 Get to grips with the fundamentals of JavaScript and learn to build the programming skills that will kickstart your career as a software developer

Key FeaturesLearn the basics of JavaScript programming to create dynamic web pagesExplore the fundamentals of back end development using Node jsTackle challenging development problems and apply solutions to real world situations

Book Description If you re looking for a programming language to develop flexible and efficient apps JavaScript is a great choice However while offering real benefits the complexity of the entire JavaScript ecosystem can be overwhelming This Workshop is a smarter way to learn JavaScript It is specifically designed to cut through the noise and help build your JavaScript skills from scratch while sparking your interest with engaging activities and clear explanations Starting with explanations of JavaScript s fundamental programming concepts this book will introduce the key tools libraries and frameworks that programmers use in everyday development You will then move on and see how to handle data control the flow of information in an application and create custom events You ll explore the differences between client side and server side JavaScript and expand your knowledge further by studying the different JavaScript development paradigms including object oriented and functional programming By the end of this JavaScript book you ll have the confidence and skills to tackle real world JavaScript development problems that reflect the emerging requirements of the modern web What you will learn

Write clean maintainable and eloquent JavaScript codeBuild websites using plain JS and various frameworks and librariesSimplify your workflow with package managers such as Gulp and GruntUse Node js to build server side JavaScript applicationsImprove the functionality of your applications with browser APIsImplement asynchronous programming to build apps that can multitask

Who this book is for The JavaScript Workshop is the ideal guide to JavaScript for beginners It is designed for anyone who wants to get started learning JavaScript Whether you re an aspiring web developer or are just curious about learning how to code with a versatile programming language this book will help you get up and running Previous development experience is not required but basic prior knowledge of HTML and CSS will help you get the most from this book

Learning Javascript Tim Wright It Book Review: Unveiling the Power of Words

In a world driven by information and connectivity, the energy of words has become more evident than ever. They have the capability to inspire, provoke, and ignite change. Such may be the essence of the book **Learning Javascript Tim Wright It**, a literary masterpiece that delves deep to the significance of words and their effect on our lives. Compiled by a renowned author, this captivating work takes readers on a transformative journey, unraveling the secrets and potential behind every word. In this review, we will explore the book's key themes, examine its writing style, and analyze its overall effect on readers.

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