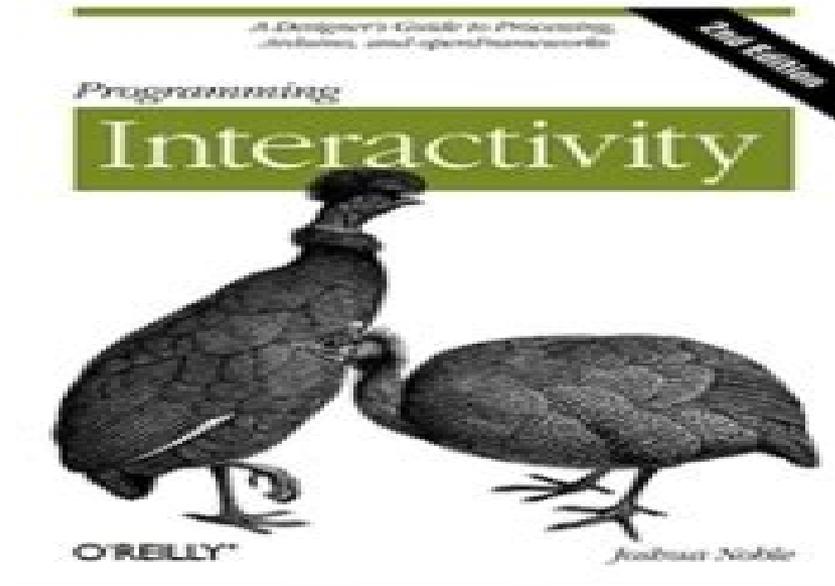


# Programming Interactivity: A Designer's Guide to Processing, Arduino, and openFrameworks



# Programming Interactivity A Designers Guide To Processing Arduino And Openframeworks

**Jianjun Gao**



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