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Head First

# Java

A Learner's Guide  
to Real-World  
Programming

Kathy Sierra,  
Bert Bates &  
Trisha Gee



A Brain-Friendly Guide

Third Edition  
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# Head First Java 3rd Edition

**JG Myers**



## **Head First Java 3rd Edition:**

*Head First Java* Kathy Sierra, Bert Bates, 2005-02-09 Learning a complex new language is no easy task especially when it's an object oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your brain's real work: recording things that matter. How does your brain know what matters? It's like the creators of the *Head First* approach say: suppose you're out for a hike and a tiger jumps in front of you. What happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. *Head First Java* combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And despite its playful appearance, *Head First Java* is serious stuff: a complete introduction to object oriented programming and Java. You'll learn everything from the fundamentals to advanced topics including threads, network sockets, and distributed programming with RMI. And the new second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform with deep code level changes, even more careful study and implementation is required. So learning the *Head First* way is more important than ever. If you've read a *Head First* book, you know what to expect: a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, *Head First Java* compresses the time it takes to learn and retain complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand Java, this book's for you. **Head First Java** Kathy Sierra, Bert Bates, Trisha Gee, 2002-07-31 What will you learn from this book? Ready to learn Java? This book combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And despite its playful appearance, *Head First Java* is serious stuff: a complete introduction to object oriented programming and Java. You'll learn everything from the fundamentals to advanced topics. The new third edition brings the book up to date for Java 8.17, including major recent updates to the Java language and development platform. Java has seen some deep code level changes and more modern approaches requiring even more careful study and implementation. So learning the *Head First* way is more important than ever. What's so special about this book? If you've read a *Head First* book, you know what to expect: a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. With this book, you'll learn Java through a multi-sensory experience that engages your mind rather than a text-heavy approach that puts you to sleep. **Head First Java** Kathy Sierra, Bert Bates, Trisha Gee, 2002-05-12

What will you learn from this book Head First Java is a complete learning experience in Java and object oriented programming With this book you ll learn the Java language with a unique method that goes beyond how to manuals and helps you become a great programmer Through puzzles mysteries and soul searching interviews with famous Java objects you ll quickly get up to speed on Java s fundamentals and advanced topics including lambdas streams generics threading networking and the dreaded desktop GUI If you have experience with another programming language Head First Java will engage your brain with more modern approaches to coding the sleeker faster and easier to read write and maintain Java of today What s so special about this book If you ve read a Head First book you know what to expect a visually rich format designed for the way your brain works If you haven t you re in for a treat With Head First Java you ll learn Java through a multisensory experience that engages your mind rather than by means of a text heavy approach that puts you to sleep

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