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Linux® Kernel Architecture

Wolfgang Mauerer



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Professional Linux Kernel Architecture Wolfgang Mauerer,2008-12-29 The book provides an introduction to architecture concepts and algorithms of the Linux kernel The huge size of the kernel sources and the large number of connections between the numerous subsystems require providing clear guidance to the reader Code flow diagrams are extensively employed to visualize the program logic and code paths in a clear and concise manner the book contains more than 230 figures To keep close contact with the sources the most important parts are discussed line by line Great care is taken to ensure that code doesn't take too much space because we don't simply want to be a listing of the Linux source code as some other books are Introduction Introduction and Overview Process Management and Scheduling Memory Management Virtual Process Memory Locking and Interprocess Communication Device Drivers Modules The Virtual Filesystem The Extended Filesystem Family Filesystems without Persistent Storage Extended Attributes and Access Control Lists Networks System Calls Kernel Activities Time management Page and Buffer Cache Data Synchronization Page Reclaim and Swapping Auditing

Professional Linux Kernel Architecture Wolfgang Mauerer,2010-03-11 Find an introduction to the architecture concepts and algorithms of the Linux kernel in Professional Linux Kernel Architecture a guide to the kernel sources and large number of connections among subsystems Find an introduction to the relevant structures and functions exported by the kernel to userland understand the theoretical and conceptual aspects of the Linux kernel and Unix derivatives and gain a deeper understanding of the kernel Learn how to reduce the vast amount of information contained in the kernel sources and obtain the skills necessary to understand the kernel sources

Linux with Operating System Concepts Richard Fox,2014-08-26 A True Textbook for an Introductory Course System Administration Course or a Combination Course Linux with Operating System Concepts merges conceptual operating system OS and Unix Linux topics into one cohesive textbook for undergraduate students The book can be used for a one or two semester course on Linux or Unix It is complete with review sections problems definitions concepts and relevant introductory material such as binary and Boolean logic OS kernels and the role of the CPU and memory hierarchy Details for Introductory and Advanced Users The book covers Linux from both the user and system administrator positions From a user perspective it emphasizes command line interaction From a system administrator perspective the text reinforces shell scripting with examples of administration scripts that support the automation of administrator tasks Thorough Coverage of Concepts and Linux Commands The author incorporates OS concepts not found in most Linux Unix textbooks including kernels file systems storage devices virtual memory and process management He also introduces computer science topics such as computer networks and TCP IP binary numbers and Boolean logic encryption and the GNUs C compiler In addition the text discusses disaster recovery planning booting and Internet servers

Linux Syed Mansoor Sarwar,Robert M Koretsky,2018-10-03 Chosen by BookAuthority as one of BookAuthority's Best Linux Mint Books of All Time Linux The Textbook Second Edition provides comprehensive

coverage of the contemporary use of the Linux operating system for every level of student or practitioner from beginners to advanced users The text clearly illustrates system specific commands and features using Debian family Debian Ubuntu and Linux Mint and RHEL family CentOS and stresses universal commands and features that are critical to all Linux distributions The second edition of the book includes extensive updates and new chapters on system administration for desktop stand alone PCs and server class computers API for system programming including thread programming with pthreads virtualization methodologies and an extensive tutorial on systemd service management Brand new online content on the CRC Press website includes an instructor s workbook test bank and In Chapter exercise solutions as well as full downloadable chapters on Python Version 3 5 programming ZFS TC shell programming advanced system programming and more An author hosted GitHub website also features updates further references and errata Features New or updated coverage of file system sorting regular expressions directory and file searching file compression and encryption shell scripting system programming client server based network programming thread programming with pthreads and system administration Extensive in text pedagogy including chapter objectives student projects and basic and advanced student exercises for every chapter Expansive electronic downloads offer advanced content on Python ZFS TC shell scripting advanced system programming internetworking with Linux TCP IP and many more topics all featured on the CRC Press website Downloadable test bank workbook and solutions available for instructors on the CRC Press website Author maintained GitHub repository provides other resources such as live links to further references updates and errata

Operating Systems for Supercomputers and High Performance Computing Balazs Gerofi,Yutaka Ishikawa,Rolf Riesen,Robert W. Wisniewski,2019-10-15 Few works are as timely and critical to the advancement of high performance computing than is this new up to date treatise on leading edge directions of operating systems It is a first hand product of many of the leaders in this rapidly evolving field and possibly the most comprehensive This new and important book masterfully presents the major alternative concepts driving the future of operating system design for high performance computing In particular it describes the major advances of monolithic operating systems such as Linux and Unix that dominate the TOP500 list It also presents the state of the art in lightweight kernels that exhibit high efficiency and scalability at the loss of generality Finally this work looks forward to possibly the most promising strategy of a hybrid structure combining full service functionality with lightweight kernel operation With this it is likely that this new work will find its way on the shelves of almost everyone who is in any way engaged in the multi discipline of high performance computing From the foreword by Thomas Sterling

Professional Linux Kernel Programming Wrox,2002-11-01 [Professional Linux Programming](#) Jon Masters,Richard Blum,2007-02-26 This book is broken into four primary sections addressing key topics that Linux programmers need to master Linux nuts and bolts the Linux kernel the Linux desktop and Linux for the Web Effective examples help get readers up to speed with building software on a Linux based system while using the tools and utilities that contribute to streamlining the software development

process Discusses using emulation and virtualization technologies for kernel development and application testing Includes useful insights aimed at helping readers understand how their applications code fits in with the rest of the software stack Examines cross compilation dynamic device insertion and removal key Linux projects such as Project Utopia and the internationalization capabilities present in the GNOME desktop *The British National Bibliography* Arthur James Wells,2009 *Linux Journal* ,2001 **American Book Publishing Record** ,2001 *Engineering Wireless-based Software Systems and Applications* Jerry Gao,2006 This comprehensive resource offers professionals detailed guidance on the engineering aspects of building software for wireless communications From design and architecture to security and testing the book shows how to overcome every engineering challenge encountered in successfully developing wireless software *Subject Guide to Books in Print* ,2001 *Joyce in the Belly of the Big Truck; Workbook* Joyce A. Cascio,2005-05

[Linux Kernel Programming](#) Kaiwan N Billimoria,2021-03-19 Learn how to write high quality kernel module code solve common Linux kernel programming issues and understand the fundamentals of Linux kernel internals Key Features Discover how to write kernel code using the Loadable Kernel Module framework Explore industry grade techniques to perform efficient memory allocation and data synchronization within the kernel Understand the essentials of key internals topics such as kernel architecture memory management CPU scheduling and kernel synchronization Book DescriptionLinux Kernel Programming is a comprehensive introduction for those new to Linux kernel and module development This easy to follow guide will have you up and running with writing kernel code in next to no time This book uses the latest 5.4 Long Term Support LTS Linux kernel which will be maintained from November 2019 through to December 2025 By working with the 5.4 LTS kernel throughout the book you can be confident that your knowledge will continue to be valid for years to come You ll start the journey by learning how to build the kernel from the source Next you ll write your first kernel module using the powerful Loadable Kernel Module LKM framework The following chapters will cover key kernel internals topics including Linux kernel architecture memory management and CPU scheduling During the course of this book you ll delve into the fairly complex topic of concurrency within the kernel understand the issues it can cause and learn how they can be addressed with various locking technologies mutexes spinlocks atomic and refcount operators You ll also benefit from more advanced material on cache effects a primer on lock free techniques within the kernel deadlock avoidance with lockdep and kernel lock debugging techniques By the end of this kernel book you ll have a detailed understanding of the fundamentals of writing Linux kernel module code for real world projects and products What you will learn Write high quality modular kernel code LKM framework for 5.x kernels Configure and build a kernel from source Explore the Linux kernel architecture Get to grips with key internals regarding memory management within the kernel Understand and work with various dynamic kernel memory alloc dealloc APIs Discover key internals aspects regarding CPU scheduling within the kernel Gain an understanding of kernel concurrency issues Find out how to work with key kernel synchronization primitives Who this book is for This book

is for Linux programmers beginning to find their way with Linux kernel development If you re a Linux kernel and driver developer looking to overcome frequent and common kernel development issues or understand kernel internals you ll find plenty of useful information You ll need a solid foundation of Linux CLI and C programming before you can jump in [Linux Kernel Programming](#) Kaiwan N. Billimoria,2024-02-29 Gain a solid practical understanding and sufficient theoretical insight into Linux kernel internals while learning to write high quality kernel module code and understanding the complexities of kernel synchronization Purchase of the print or Kindle book includes a free eBook in PDF format Key Features Discover how to write Linux kernel and module code for real world products on the 6.1 LTS kernel Implement industry grade techniques in real world scenarios for fast efficient memory allocation and data synchronization Understand and exploit kernel architecture CPU scheduling and kernel synchronization techniques Book DescriptionThe 2nd Edition of Linux Kernel Programming is an updated comprehensive guide for those new to Linux kernel development Built around the latest 6.1 Long Term Support LTS Linux kernel which is maintained until December 2026 this edition explores its key features and enhancements Additionally with the Civil Infrastructure Project extending support for the 6.1 Super LTS SLTS kernel until August 2033 this book will remain relevant for years to come You ll begin this exciting journey by learning how to build the kernel from source Step by step you will then learn how to write your first kernel module by leveraging the kernel s powerful Loadable Kernel Module LKM framework With this foundation you will delve into key kernel internals topics including Linux kernel architecture memory management and CPU task scheduling You ll finish with understanding the deep issues of concurrency and gain insight into how they can be addressed with various synchronization locking technologies for example mutexes spinlocks atomic refcount operators rw spinlocks and even lock free technologies such as per CPU and RCU By the end of this book you ll build a strong understanding of the fundamentals to writing the Linux kernel and kernel module code that can straight away be used in real world projects and products What you will learn Configure and build the 6.1 LTS kernel from source Write high quality modular kernel code LKM framework for 6.x kernels Explore modern Linux kernel architecture Get to grips with key internals details regarding memory management within the kernel Understand and work with various dynamic kernel memory alloc dealloc APIs Discover key internals aspects regarding CPU scheduling within the kernel including cgroups v2 Gain a deeper understanding of kernel concurrency issues Learn how to work with key kernel synchronization primitives Who this book is for This book is for beginner Linux programmers and developers looking to get started with the Linux kernel providing a knowledge base to understand required kernel internal topics and overcome frequent and common development issues A basic understanding of Linux CLI and C programming is assumed *Beginning Linux?Programming* Neil Matthew,Richard Stones,2004-01-02 The book starts with the basics explaining how to compile and run your first program First each concept is explained to give you a solid understanding of the material Practical examples are then presented so you see how to apply the knowledge in real applications **Linux Kernel Programming Essentials** M.T.

Holbrook, Build robust high performance drivers for hardware devices and ensure seamless integration with production Linux systems Linux kernel driver development requires understanding both hardware interfaces and kernel subsystem architecture This comprehensive guide takes you through the complete driver development lifecycle from initial hardware communication to production deployment and maintenance You ll start by understanding kernel module basics and the driver model then progress to building character devices with proper file operations and ioctl interfaces The book covers block device drivers and I O scheduling network device drivers with NAPI integration and USB and PCI device enumeration You ll learn to manage DMA transfers handle cache coherency and implement efficient interrupt handling with deferred work As you advance you ll explore critical topics like kernel synchronization using spinlocks mutexes and RCU along with power management for runtime PM and system suspend resume The book demonstrates debugging with printk ftrace kgdb and performance profiling with perf Security chapters cover input validation capability systems and preventing common vulnerabilities Key Features Develop character block and network device drivers with detailed code examples and architectural explanations Master DMA operations interrupt handling power management and kernel synchronization primitives Deploy drivers to production with DKMS packaging monitoring infrastructure and kernel community patch submission What you will learn Build character block and network device drivers following kernel best practices Implement DMA transfers with proper cache coherency and scatter gather support Handle interrupts efficiently using top half bottom half processing and NAPI Apply kernel synchronization primitives to prevent race conditions and deadlocks Debug kernel code using ftrace kgdb perf and KASAN memory sanitizers Implement power management with runtime PM and system suspend resume callbacks Package drivers with DKMS and create distribution packages for Debian Ubuntu RHEL Submit patches to the Linux kernel following community coding standards Who this book is for This book is for systems programmers with C programming experience who want to develop Linux kernel drivers Embedded systems engineers working with custom hardware driver developers supporting new devices and performance engineers optimizing I O subsystems will find this guide valuable Familiarity with basic Linux system administration and understanding of computer architecture concepts like memory management and interrupts is expected No prior kernel development experience is required

Embedded Linux System Design and Development P. Raghavan, Amol Lad, Sriram Neelakandan, 2005-12-21 Based upon the authors experience in designing and deploying an embedded Linux system with a variety of applications Embedded Linux System Design and Development contains a full embedded Linux system development roadmap for systems architects and software programmers Explaining the issues that arise out of the use of Linux in embedded systems the book facilitates movement to embedded Linux from traditional real time operating systems and describes the system design model containing embedded Linux This book delivers practical solutions for writing debugging and profiling applications and drivers in embedded Linux and for understanding Linux BSP architecture It enables you to understand various drivers such as serial I2C and USB

gadgets uClinux architecture and its programming model and the embedded Linux graphics subsystem The text also promotes learning of methods to reduce system boot time optimize memory and storage and find memory leaks and corruption in applications This volume benefits IT managers in planning to choose an embedded Linux distribution and in creating a roadmap for OS transition It also describes the application of the Linux licensing model in commercial products

Mastering the Art of Linux Kernel Programming: Unraveling the Secrets of Expert-Level Programming Steve Jones,2025-02-22 Mastering the Art of Linux Kernel Programming Unraveling the Secrets of Expert Level Programming is an indispensable resource for advanced programmers seeking to deepen their understanding of the Linux kernel This meticulously crafted guide demystifies the core architecture and processes that govern the backbone of numerous operating systems Through its detailed explorations the book unravels complex topics brilliantly bridging the gap between fundamental knowledge and cutting edge expertise in kernel programming Each chapter of this authoritative text delves into critical aspects of kernel development from memory management and process scheduling to device drivers concurrency and security frameworks The book presents these concepts with clarity and precision complemented by practical examples and exercises that foster an intuitive learning experience In an ever evolving technological landscape this book ensures you are well equipped with the latest tools and techniques preparing you to tackle challenges in Linux kernel development environments confidently Whether you re developing high performance systems or contributing to open source kernel development Mastering the Art of Linux Kernel Programming serves as both an educational resource and a reference guide Its fact based professional approach provides readers with the comprehensive knowledge needed to optimize and innovate within the Linux ecosystem making this publication a valuable staple on the bookshelf of any seasoned developer Join the ranks of expert programmers who have unravelled the mysteries of the Linux kernel with this essential volume *LF320 Linux Kernel Internals and Debugging* Linux Foundation,2010-04-29 Linux Kernel Internals and Debugging is designed to provide experienced programmers with a solid understanding of the Linux kernel Upon mastering this material you will have a basic understanding of the Linux architecture kernel algorithms hardware and memory management modularization techniques and debugging

Embracing the Tune of Expression: An Emotional Symphony within **Professional Linux Kernel Architecture Wrox Programmer To Programmer**

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