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Bayesian Analysis with Python Osvaldo Martin, 2018-12-26 Bayesian modeling with PyMC3 and exploratory analysis of Bayesian models with ArviZ Key Features A step by step guide to conduct Bayesian data analyses using PyMC3 and ArviZ A modern practical and computational approach to Bayesian statistical modeling A tutorial for Bayesian analysis and best practices with the help of sample problems and practice exercises Book Description The second edition of Bayesian Analysis with Python is an introduction to the main concepts of applied Bayesian inference and its practical implementation in Python using PyMC3 a state of the art probabilistic programming library and ArviZ a new library for exploratory analysis of Bayesian models The main concepts of Bayesian statistics are covered using a practical and computational approach Synthetic and real data sets are used to introduce several types of models such as generalized linear models for regression and classification mixture models hierarchical models and Gaussian processes among others By the end of the book you will have a working knowledge of probabilistic modeling and you will be able to design and implement Bayesian models for your own data science problems After reading the book you will be better prepared to delve into more advanced material or specialized statistical modeling if you need to What you will learn Build probabilistic models using the Python library PyMC3 Analyze probabilistic models with the help of ArviZ Acquire the skills required to sanity check models and modify them if necessary Understand the advantages and caveats of hierarchical models Find out how different models can be used to answer different data analysis questions Compare models and choose between alternative ones Discover how different models are unified from a probabilistic perspective Think probabilistically and benefit from the flexibility of the Bayesian framework Who this book is for If you are a student data scientist researcher or a developer looking to get started with Bayesian data analysis and probabilistic programming this book is for you The book is introductory so no previous statistical knowledge is required although some experience in using Python and NumPy is expected

Music Representation and Transformation in Software Donald P. Pazel, 2022-05-06 This book takes the reader on a journey through music concepts in an organized approach that develops music essentials from the concepts of tone pitch and time through notes intervals chords and scores while at the same time interpreting these elements as software artifacts Close attention is paid to the organization of and relationships amongst these concepts and their representation as Python classes and objects to learn about music from a software design viewpoint The first part of the book focuses on software representation of the main elements found in music theory Its objective is to provide direction to students on how to build a music software model from basic concepts and grow towards more complex concepts Chapter by chapter music concepts are introduced and each is broken apart into related

data properties and methods with the goal that by the end of this section the reader will have developed a relatively complete library of music elements in software The second part takes on the task of applying that foundation to the subject of music transformations The focus is on localized transformations that is transformations isolated to a few measures After a general introduction the discussion includes topics of pitch assignment key change melodic inversion melodic shaping harmonic transcription retrograde melodic search and dilation This textbook is designed as a principal or supplemental source for computer science software engineering and programming courses It can also be used as a main textbook for advanced computer music courses or electronic music courses Computer music software professionals interested in learning how to model the complexities of music theory artifacts or music students who want to learn advanced programming techniques in their domain will also find the book helpful

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Taxonomy, Life History and Conservation of Giant Reptiles in West Kalimantan (Indonesian Borneo) Mark André Auliya, 2006

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Fundamentals of Python: First Programs Kenneth A. Lambert, 2011-03-22 In FUNDAMENTALS OF PYTHON FIRST PROGRAMS respected author Kenneth A Lambert presents all of the important topics for a CS1 course while preparing your students to study additional languages The book uses the Python programming language which is both easy to learn for beginners and scales well to advanced applications Lambert's back to basics approach will be engaging for your students looking for relevance of the concepts and applications from the text to the real world Important Notice Media content referenced within the product description or the product text may not be available in the ebook version

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