

CODING INTERVIEW QUESTIONS



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7 Algorithm Design Paradigms

Sung-Hyuk Cha, 2020-06-01 The intended readership includes both undergraduate and graduate students majoring in computer science as well as researchers in the computer science area The book is suitable either as a textbook or as a supplementary book in algorithm courses Over 400 computational problems are covered with various algorithms to tackle them Rather than providing students simply with the best known algorithm for a problem this book presents various algorithms for readers to master various algorithm design paradigms Beginners in computer science can train their algorithm design skills via trivial algorithms on elementary problem examples Graduate students can test their abilities to apply the algorithm design paradigms to devise an efficient algorithm for intermediate level or challenging problems Key Features Dictionary of computational problems A table of over 400 computational problems with more than 1500 algorithms is provided Indices and Hyperlinks Algorithms computational problems equations figures lemmas properties tables and theorems are indexed with unique identification numbers and page numbers in the printed book and hyperlinked in the e book version Extensive Figures Over 435 figures illustrate the algorithms and describe computational problems Comprehensive exercises More than 352 exercises help students to improve their algorithm design and analysis skills The answers for most questions are available in the accompanying solution manual

Mastering the Interview: 80 Essential Questions for Software Engineers Manjunath.R, 2023-05-19 The Software Engineer's Guide to Acing Interviews Software Interview Questions You'll Most Likely Be Asked Mastering the Interview 80 Essential Questions for Software Engineers is a comprehensive guide designed to help software engineers excel in job interviews and secure their dream positions in the highly competitive tech industry This book is an invaluable resource for both entry level and experienced software engineers who want to master the art of interview preparation This book provides a carefully curated selection of 80 essential questions

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Peeling Design Patterns Narasimha Karumanchi, 2012-09 *Peeling Design Patterns For Beginners and Interviews* by Narasimha Karumanchi and Prof Sreenivasa Rao Meda is a book that presents design patterns in simple and straightforward manner with a clear cut

explanation This book will provide an introduction to the basics and covers many real time design interview questions It comes handy as an interview and exam guide for computer scientists Salient Features of Book Readers without any background in software design will be able to understand it easily and completely Presents the concepts of design patterns in simple and straightforward manner with a clear cut explanation After reading the book readers will be in a position to come up with better designs than before and participate in design discussions which happen in their daily office work The book provides enough real time examples so that readers get better understanding of the design patterns and also useful for the interviews We mean the book covers design interview questions Table of Contents IntroductionUML BasicsDesign Patterns IntroductionCreational PatternsStructural PatternsBehavioral PatternsGlossary and TipsDesign Interview QuestionsMiscellaneous Concepts

Data Structures and Algorithms Made Easy Narasimha Karumanchi,2011-12 Peeling Data Structures and Algorithms for interviews re printed with corrections and new problems Data Structures And Algorithms Made Easy Data Structure And Algorithmic Puzzles is a book that offers solutions to complex data structures and algorithms There are multiple solutions for each problem and the book is coded in C C it comes handy as an interview and exam guide for computer scientists A handy guide of sorts for any computer science professional Data Structures And Algorithms Made Easy Data Structure And Algorithmic Puzzles is a solution bank for various complex problems related to data structures and algorithms It can be used as a reference manual by those readers in the computer science industry The book has around 21 chapters and covers Recursion and Backtracking Linked Lists Stacks Queues Trees Priority Queue and Heaps Disjoint Sets ADT Graph Algorithms Sorting Searching Selection Algorithms Medians Symbol Tables Hashing String Algorithms Algorithms Design Techniques Greedy Algorithms Divide and Conquer Algorithms Dynamic Programming Complexity Classes and other Miscellaneous Concepts Data Structures And Algorithms Made Easy Data Structure And Algorithmic Puzzles by Narasimha Karumanchi was published in March and it is coded in C C language This book serves as guide to prepare for interviews exams and campus work It is also available in Java In short this book offers solutions to various complex data structures and algorithmic problems What is unique Our main objective isn t to propose theorems and proofs about DS and Algorithms We took the direct route and solved problems of varying complexities That is each problem corresponds to multiple solutions with different complexities In other words we enumerated possible solutions With this approach even when a new question arises we offer a choice of different solution strategies based on your priorities Topics Covered IntroductionRecursion and BacktrackingLinked ListsStacksQueuesTreesPriority Queue and HeapsDisjoint Sets ADTGraph AlgorithmsSorting Searching Selection Algorithms Medians Symbol Tables Hashing String Algorithms Algorithms Design Techniques Greedy Algorithms Divide and Conquer Algorithms Dynamic Programming Complexity Classes Miscellaneous Concepts Target Audience These books prepare readers for interviews exams and campus work Language All code was written in C C If you are using Java please search for Data Structures and Algorithms Made Easy in Java Also check out

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Elements of Computer Networking Narasimha Karumanchi, Dr Damodaram A, Dr Sreenivasa Rao M, 2014-02-20 Sample Chapters [goo gl 9aMqNm](#) Table of Contents Chapters Organization of Chapters Introduction Networking Devices OSI and TCP IP Models LAN Technologies ARP and RARP IP Addressing Network Routing TCP and UDP TCP Error Control TCP Flow Control TCP Congestion Control Session layer Presentation layer Network Security Application Layer Protocols Miscellaneous Concepts Networking and the Internet touch our lives in untold ways every day From onnecting our computers together at home and surfing the net at high speeds to editing and sharing digital music and video computer networking has become both ubiquitous and indispensable Computer Networking continues with an early emphasis on application layer paradigms and application programming interfaces the top layer encouraging a hands on experience with protocols and networking concepts before working down the protocol stack to more abstract layers In total there are 17 chapters in this book and they include Application Layer Transport Layer Physical Layer Data Link Layer Medium Access Control Sublayer and Network Security Narasimha style of structured teaching helps the readers to grasp concepts easily He begins by explaining the physical layer of computer hardware networking and transmission systems after which he tackles advanced concepts pertaining to network applications This book has become the dominant book for this course because of the authors reputations the precision of explanation the quality of the art program and the value of their own supplements Salient Features of Book All the concepts are discussed in a lucid easy to understand manner A reader without any basic knowledge in computers can comfortably follow this book Helps to build logic in the students which becomes stepping stone for understanding computer networking protocols Interview questions collected from the actual interviews of various Software companies and past competitive examinations like GATE will help the students to be successful in their campus interviews Hundreds of solved problems help the students of various universities do well in their examinations like B C A B Sc M Sc M C A B E B Tech M Tech etc Works like a handy reference to the Software professionals

Data Structures and Algorithms Made Easy in Java Narasimha Karumanchi, 2011 Provides solutions for

approximately 700 algorithmic puzzles often providing multiple solutions with different complexities Primarily intended to help programmers prepare for technical job interviews help students prepare for computer science courses and exams and serve as a reference manual

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□□□□□□□□ Narasimha Karumanchi,2015-01-05 [Cracking the Coding Interview: 70 Database Questions and Answers](#) Chinmoy Mukherjee,

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