



Ruby

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Documentation

Here you will find pointers to manuals, tutorials and references that will come in handy when you feel like coding in Ruby.

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Ying Liu



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Ruby Programming for the Absolute Beginner Jerry Lee Ford Jr., Jerry Lee Ford, 2007 Targeting the novice this guide teaches the basics of computer programming with Ruby through the creation of simple computer games Not only will this learn by doing approach provide programmers with an instant sense of accomplishment but its also a fun way to learn

The Book of Ruby Huw Collingbourne, Chris Takemura, 2011-07-11 Ruby is famous for being easy to learn but most users only scratch the surface of what it can do While other books focus on Ruby s trendier features The Book of Ruby reveals the secret inner workings of one of the world s most popular programming languages teaching you to write clear maintainable code You ll start with the basics types data structures and control flows and progress to advanced features like blocks mixins metaclasses and beyond Rather than bog you down with a lot of theory The Book of Ruby takes a hands on approach and focuses on making you productive from day one As you follow along you ll learn to Leverage Ruby s succinct and flexible syntax to maximize your productivity Balance Ruby s functional imperative and object oriented features Write self modifying programs using dynamic programming techniques Create new fibers and threads to manage independent processes concurrently Catch and recover from execution errors with robust exception handling Develop powerful web applications with the Ruby on Rails framework Each chapter includes a Digging Deeper section that shows you how Ruby works under the hood so you ll never be caught off guard by its deceptively simple scoping multithreading features or precedence rules Whether you re new to programming or just new Ruby The Book of Ruby is your guide to rapid real world software development with this unique and elegant language

Ruby Cookbook Lucas Carlson, Leonard Richardson, 2015-03-24 Why spend time on coding problems that others have already solved when you could be making real progress on your Ruby project This updated cookbook provides more than 350 recipes for solving common problems on topics ranging from basic data structures classes and objects to web development distributed programming and multithreading Revised for Ruby 2.1 each recipe includes a discussion on why and how the solution works You ll find recipes suitable for all skill levels from Ruby newbies to experts who need an occasional reference With Ruby Cookbook you ll not only save time but keep your brain percolating with new ideas as well Recipes cover Data structures including strings numbers date and time arrays hashes files and directories Using Ruby s code blocks also known as closures OOP features such as classes methods objects and modules XML and HTML databases and persistence and graphics and other formats Web development with Rails and Sinatra Internet services web services and distributed programming Software testing debugging packaging and distributing Multitasking multithreading and extending Ruby with other languages

Bootstrap 4 - Responsive Web Design Silvio Moreto, Matt Lambert, Benjamin Jakobus, Jason Marah, 2017-07-06 Unearth the potential of Bootstrap with step by step guidance About This Book An applied guide exploring web application development with Bootstrap 4 Learn responsive web design and discover how to build mobile ready websites with ease Become an expert in Bootstrap framework and speed up frontend

development and prototyping through real life examples Who This Book Is For If you re a web developer with little or no knowledge of Bootstrap then this course is for you The course offers support for version 4 of Bootstrap however it will offer support for version 3 as well So you will be ready for whatever comes your way Prior knowledge of HTML CSS and JavaScript is expected What You Will Learn Discover how to use Bootstrap s components and elements and customize them for your own projects Understand the framework s usage in the best way with the recommended development patterns Use Sass to customize your existing themes Apply the Bootstrap mobile first grid system and add responsiveness and aesthetic touches to image elements Customize the behavior and features of Bootstrap s jQuery Plugins extensively Style various types of content and learn how to build a page s layout from scratch by applying the power of Bootstrap 4 Work with content such as tables and figures In Detail Bootstrap framework s ease of use along with its cross browser compatibility support for mobile user interfaces and responsive web design capabilities makes it an essential building block for any modern web application With the first module plunge into the Bootstrap frontend framework with the help of examples that will illustrate the use of each element and component in a proper way You will get a better understanding of what is happening and where you want to reach Also you will gain confidence with the framework and develop some very common examples using Bootstrap All these examples are explained step by step and in depth The second module is a comprehensive tutorial we ll teach you everything that you need to know to start building websites with Bootstrap 4 in a practical way You ll learn about build tools such as Node Grunt and many others You ll also discover the principles of mobile first design in order to ensure that your pages can fit any screen size and meet responsive requirements Learn Bootstrap s grid system and base CSS to ensure that your designs are robust and that your development process is speedy and efficient Right from the first chapter of the third module you ll delve into building a customized Bootstrap website from scratch Get to grips with Bootstrap s key features and quickly discover the various ways in which Bootstrap can help you develop web interfaces Once you reach the final pages of this book you should have mastered the framework s ins and outs and should be building highly customizable and optimized web interfaces The course will enable you to rapidly build elegant powerful and responsive interfaces for professional level web pages using Bootstrap 4 This Learning Path combines some of the best that Packt has to offer in one complete curated package It includes content from the following Packt products Bootstrap by Example by Silvio Moreto Learning Bootstrap 4 Second Edition by Matt Lambert Mastering Bootstrap 4 by Benjamin Jakobus and Jason Marah Style and approach This course will help you unearth the potential of Bootstrap and will provide a step by step guide on how to create beautiful websites and model web applications

Rhodes Framework for Android™ Platform and BlackBerry® Smartphones
Deepak Vohra,2012-03-15 The Rhodes framework offers several advantages over other mobile frameworks Some of the unique features of the Rhodes frameworks are as follows The only smartphone framework to offer support for the Model View Controller pattern The only smartphone framework to offer support for the Object Relational manager The only

smartphone framework to offer offline disconnected access to data with the Rho Synch server The only smartphone framework to support all mobile devices including Android BlackBerry iPhone Symbian and Windows Provides Ruby implementations for all smartphone device operating systems Provides a web based Integrated Development Environment for developing mobile applications for all smartphone platforms with the RhoHub development service This book discusses developing Rhodes applications for Android and the BlackBerry platform as these are the two most commonly used mobile platforms For each an application for creating a catalog and another application for getting RSS feed will be developed

Beginning Ruby Peter Cooper, 2017-01-11 Based on the bestselling first edition Beginning Ruby From Novice to Professional Second Edition is the leading guide for every type of reader who wants to learn Ruby from the ground up The new edition of this book provides the same excellent introduction to Ruby as the first edition plus updates for the newest version of Ruby including the addition of the Sinatra and Ramaze web application frameworks and a chapter on GUI development so developers can take advantage of these new trends Beginning Ruby starts by explaining the principles behind object oriented programming and within a few chapters builds toward creating a full Ruby application By the end of the book in addition to in depth knowledge of Ruby you ll also have basic understanding of many ancillary technologies such as SQL XML web frameworks and networking Introduces readers to the Ruby programming language Takes readers from basic programming skills to web development with topics like Ruby based frameworks and GUI programming Covers many ancillary technologies in order to provide a broader picture e g databases XML network daemons *Ajax Black Book, New Edition (With Cd)* Kogent Solutions Inc., 2008-05 This book discusses what Ajax is and what it means to Web developers as well as the technologies behind Ajax applications Working through this book you ll discover how Ajax gives web developers the ability to build applications that are more interactive more dynamic more exciting and enjoyable for their users This book shows you how to write some basic applications that use client side JavaScript to request information from a Server side component and display it without doing a full page reload This book teaches you how to create applications according to Ajax principles It also presents several strategies for communicating between the client and the server including sending raw data and using XML or JSON JavaScript Object Notation for sending more complex collections of data AJAX A New Approach Understanding JavaScript for AJAX Asynchronous data transfer with XMLHttpRequest Implementing AJAX Frameworks Implementing Yahoo UI Library Implementing Google Web Toolkit Creating Maps in AJAX Creating ASP NET AJAX Application Integrating PHP and AJAX Integrating AJAX with JSF Integrating AJAX with Struts Faster data transfer with JSON in AJAX Understanding AJAX Patterns Consuming Web Services in AJAX Securing AJAX Applications Debugging the AJAX Application *Programming Ruby* David Thomas, Andrew Hunt, 2001 Ruby is a true object oriented programming language that makes the craft of programming easier Ruby is a transparent language It doesn t obscure your program behind unnecessary syntax or reams of extra support code Guided by the Principle of Least Surprise Ruby embodies the values of

consistency and simplicity of expression It s more than a programming language It s a concise way of expressing ideas Ruby supports natural intelligence yours Programming Ruby The Pragmatic Programmer s Guide is your complete Ruby resource It provides a tutorial and overview of Ruby version 1.6 a detailed description of the language s structure syntax and operation a guide to building applications with Ruby and a comprehensive library reference BOOK JACKET Title Summary field provided by Blackwell North America Inc All Rights Reserved Code Generation in Action Jack Herrington,2003 Covering technique and implementation for building code for complex applications frameworks this book demonstrates how to build high quality output that is consistent and maintainable Lessons on abstracting the design of the code so that multiple outputs can be created from a single abstract model of the application functionality are provided Techniques that range from using simple code processors to handle common coding problems to creating more elaborate and complex generators that maintain entire application tiers are covered Topics such as building database access user interface remote procedure test cases and business logic code are also addressed as is code for other system functions Although code generation is an engineering technique it also has an impact on engineering teams and management an aspect of code generation that is covered in depth in this resource *Software Development* ,2002 **Rails for Java Developers** Stuart Dabbs Halloway,Justin Gehtland,2007 Shows you using detailed comparisons and commentary how to translate your hard earned Java knowledge and skills into the world of Ruby and Rails **Agile Web Development with Rails** David Thomas,David Heinemeier Hansson,Leon Breedt,2007 This guide introduces the concepts behind the Rails MVC framework for developing web applications examines most of its modules and methods either by example or narratively in the text and walks through the creation of a simple online store The active record for connecting to databases the action controller action view AJAX and testing are covered An appendix explains the syntax of the Ruby object oriented scripting language Publisher **Ruby for Rails** David A. Black,David Heinemeier Hansson,2006 Provides information on creating Web based applications using Ruby *MySQL* John Horn (Ph.D.),2004 Get step by step instruction from installing MySQL manipulating it and basic reporting to advanced reporting interfacing programs and backups *C++* Paul J. Deitel,Harvey M. Deitel,2010 KEY BENEFIT This comprehensive best seller is aimed at readers with little or no programming experience It teaches by presenting the concepts in the context of full working programs and takes an early objects approach The authors emphasize achieving program clarity through structured and object oriented programming software reuse and component oriented software construction KEY TOPICS Introduction to Computers the Internet and World Wide Web Introduction to C Programming Introduction to Classes and Objects Control Statements Part 1 Control Statements Part 2 Functions and an Introduction to Recursion Arrays and Vectors Pointers and Pointer Based Strings Classes A Deeper Look Part 1 Classes A Deeper Look Part 2 Object Oriented Programming Inheritance Object Oriented Programming Polymorphism Optional ATM Case Study Part 1 Object Oriented Design with the UML Optional ATM Case Study Part 2 Implementing an Object Oriented Design Exception Handling

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